Teaching Self-Government

Game Recommendations (this list is not exhaustive and ages are suggestions ☺)

Ages 1-8+

* Bananagrams
* Twister
* Mancala
* Jenga (Tumbling Tower)
* High-Ho Cherry-O
* Chutes and Ladders
* Sorry
* Guess Who
* Headbandz
* Uno
* Sleeping Queens
* Operation
* “Store” (using homemade checks for “services”)

Ages 8-12+

* Stupid OR “Lucky Under” (if you don’t want to use the word “stupid”)
* Five Crowns
* Phase 10
* Scum
* Skip-Bo
* Chess
* Moose Master
* Quelf
* Rat-A-Tat-Cat
* Boggle
* Guesstures
* Wits and Wagers
* “Freeze!”
* Monkey Goes to Court (yard game)
* Basketball games  
  -Poison  
  -“Horse”  
  -Lightening  
  -Around the World  
  -Four square
* Knock Your Socks Off
* Rummikub
* Dominoes
* Tenzi (dice game)
* Zilch/Farkle (dice game)
* Boom-o (might be out of print, but so fun if you can find it!)
* Word on the Street

Ages 12+

* Grandpa Beck games  
  -Cover Your Assets  
  -Skull King  
  -Gnoming Around  
  -The Bears and the Bees  
  -Nuts About Mutts  
  -Antiquity Quest
* Tribute
* Code Names
* Set
* Compatibility
* Pandemic
* Taco Cat Goat Cheese Pizza
* Trivial Pursuit
* Telestrations
* Wacky Six
* California Speed
* “Bang!” (The Italian’s perception of the Wild West)
* Scrabble